







OUR STORY

Our game development studio consists of 35+ skilled developers. We develop our own games, take a lead role in codevelopment, and provide work for hire, outsourcing for 3rd party projects.



12+ YEARS

Of experience in the game industry market



WORLDWIDE

Our developers are from all over the world!



35+ MEMBERS

In company with decades of expertise



FAST

Rapid project ideation and prototyping



SATISFIED

End customers (players) and clients!



EXPERTISE

Highly skilled professionals in various fields





OUR FOUNDERS!

Cross platform game studio Founded by industry veterans in 2015



MICHAL HARANGOZO

Co-Founder, CEO

- 22 years of experience
- Manager of Production at Disney Interactive
- Head of Marketing & PR at Bohemia Interactive
- Senior Producer at Geewa
- · Head of Production IC Publishing



FILIP FISCHER

Co-Founder, Head of Growth

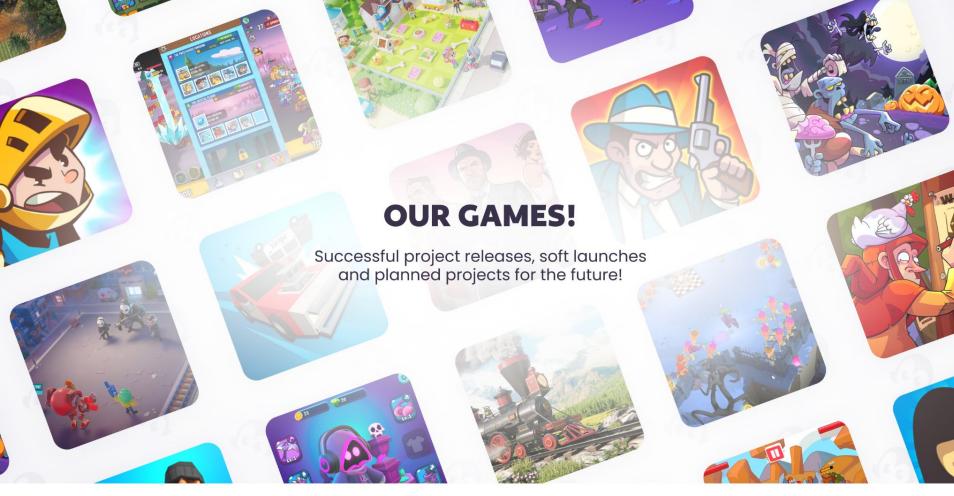
- · 20 years of experience
- Co-Founder, CEO, COO at Pixel Federation
- · COO at Geewa
- ex-Partner at Growws Fund
- · Co-Founder at SGDA

















X Tower Defence

≪ CCG

What the Hen! is a funny and hilarious battle game where you must spawn your heroes and get to the battles. Elevate every minion through upgrades and evolution. Triumph over challenging bosses and conquer the campaign adventure.











Soft Launch

⋈ Rogue-like

RPG

Partnered with: Sandsoft

Summon your loyal minions and embark on an epic battle against the evil corporation! Experience a modern-day fantasy adventure filled with light RPG elements and hilarious antics. Are you ready to defend your mansion?









Soft Launch

※ Tycoon

X Simulation

Partnered with: BOOMBIT

Train King Tycoon is a train tycoon game with puzzle production core loop. Game progression is driven by a map economy system, where players have to manage their resource inventory, dispatch appropriate trains, and generate profit to expand their production options.



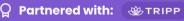








Augmented Reality



TRIPP Mobile is a mindfulness application for mobile platforms that includes cross-platform features with VR port. It also includes AR features that are currently under the development.







HOW DOES IT WORK?

We provide game development services and work for hire!

We take care of your project from top to bottom, covering multiple streams of work; or we join your team and work together to achieve the greatest results!

Make sure to get in touch with us and learn more about the possibilities of our cooperation.

№ www.chargedmonkey.com



01. MARKET RESEARCH

Concept alternatives to validate CTR and CPI



02. PRODUCT IDEATION

Gameplay & KPIs



O3. PRODUCT VALIDATION

Validate on the market, CPI, D1 trends



04. GAME PRODUCTION

GD, Art, Unity Development, Monetization, QA



os. PRODUCT LAUNCH

Soft launch & full release to the market



o6. OPERATE LIVEOPS

Build the LTV of the Game-as-a-Service;



CO-DEVELOPMENT

We work together on a project and share the success! The teams work closely in sync and deliver the best results.



WORK FOR HIRE

Hire our developers, tailored to your needs. Choose the roles and how many people you'd like to be working on your project.



FULL SERVICE DEVELOPMENT

We take care of your project from top to bottom, covering multiple streams of work. Our teams of seasoned developers are ready to tackle any challenges!







WE'RE BASED IN

People from Charged Monkey work remotely from all over the world, these are the locations where we also have physical working spaces - our offices!



PRAGUE Czechia



BRATISLAVA Slovakia



CONTACT US!



MICHAL HARANGOZO

Co-Founder, CEO



FILIP FISCHER

Co-Founder, Head of Growth



VISIT OUR WEB!

& www.chargedmonkey.com

